1. namespace ConsoleApp1

{

class Program

{

static void Main(string[] args)

{

Console.Write("Enter the first number: ");

double num1 = Convert.ToDouble(Console.ReadLine());

Console.Write("Enter the second number: ");

double num2 = Convert.ToDouble(Console.ReadLine());

double sum = num1 + num2;

Console.WriteLine("Sum: " + sum);

Console.ReadKey();

}

}

}

1. namespace ConsoleApp2

{

class Program

{

static void Main(string[] args)

{

Console.Write("Enter the first number: ");

double num1 = Convert.ToDouble(Console.ReadLine());

Console.Write("Enter the second number: ");

double num2 = Convert.ToDouble(Console.ReadLine());

double sum = num1 + num2;

double difference = num1 - num2;

double product = num1 \* num2;

double division = num1 / num2;

Console.WriteLine("Sum: " + sum);

Console.WriteLine("Subtraction: " + difference);

Console.WriteLine("Multiplication: " + product);

Console.WriteLine("Division: " + division);

Console.ReadKey();

}

}

}

1. namespace ConsoleApp3

{

class Program

{

static void Main(string[] args)

{

Console.Write("Enter the radius of the circle: ");

double radius = Convert.ToDouble(Console.ReadLine());

double area = Math.PI \* radius \* radius;

double circumference = 2 \* Math.PI \* radius;

Console.WriteLine("Area of the circle: " + area);

Console.WriteLine("Circumference of the circle: " + circumference);

Console.ReadKey();

}

}

}

1. namespace ConsoleApp4

{

class Program

{

static void Main(string[] args)

{

Console.Write("Enter a number: ");

int number = Convert.ToInt32(Console.ReadLine());

if (number % 2 == 0)

Console.WriteLine("Even");

else

Console.WriteLine("Odd");

Console.ReadKey();

}

}

}

1. namespace ConsoleApp5

{

class Program

{

static void Main(string[] args)

{

for (int i = 1; i <= 10; i++)

{

Console.Write("Enter number " + i + ": ");

int number = Convert.ToInt32(Console.ReadLine());

if (number % 2 == 0)

Console.WriteLine("Even");

else

Console.WriteLine("Odd");

}

Console.ReadKey();

}

}

}